

# COMPUTER SCIENCE & ENGINEERING, BACHELOR OF SCIENCE

## College of Engineering

The Computer Science Engineering major prepares students to do further work in hardware, software, theory, or electronics, either in industry or in postgraduate study.

The primary differences between the Computer Science Engineering and the Computer Science majors are the extent of course work covering hardware and the flexibility of the curriculum. The Computer Science Engineering major develops a solid understanding of the entire machine, including hands-on experience with its hardware components. The Computer Science major has some course work on hardware, at the digital-design level, on simulators. The Computer Science Engineering major has fewer free electives. The CS major's more generous electives make it easier to complete a minor or double major.

A key theme of the Computer Science Engineering curriculum is the hardware/software interaction, a theme reflected in the courses required and the orientation of the courses themselves.

The Computer Science & Engineering major provides students with a solid background in mathematics, physics, chemistry, and electronic circuits and systems, all supporting the computer hardware and computer software courses that constitute the focus of the curriculum.

## Computer Science & Engineering Undergraduate Program

The Computer Science & Engineering program is accredited by the Engineering Accreditation Commission and the Computing Accreditation Commission of ABET (<http://www.abet.org>).

Exclusive of General Education units, the minimum number of units for the Computer Science & Engineering major is 144.

Students are encouraged to adhere carefully to all prerequisite requirements. The instructor is authorized to drop students from a course for which stated prerequisites have not been completed.

Code	Title	Units
<b>Lower Division Required Courses</b>		
<i>Mathematics</i>		
MAT 021A	Calculus	4
MAT 021B	Calculus	4
MAT 021C	Calculus	4
MAT 021D	Vector Analysis	4
Choose one:		3-4
MAT 022A	Linear Algebra	
MAT 027A	Linear Algebra with Applications to Biology	
MAT 067	Modern Linear Algebra	
MAT 022B	Differential Equations	3-4
or MAT 027B	Differential Equations with Applications to Biology	
<i>Physics</i>		
PHY 009A	Classical Physics	5

PHY 009B	Classical Physics	5
PHY 009C	Classical Physics	5
PHY 009D	Modern Physics	4
<i>Chemistry</i>		
CHE 002A	General Chemistry	5
<i>Computer Science Engineering</i>		
ECS 020	Discrete Mathematics For Computer Science	4
ECS 050	Computer Organization & Machine-Dependent Programming	4
Choose a series option (must complete one full series in entirety; mixing of courses between series is not allowed):		12-16
(a)		
ECS 036A	Programming & Problem Solving	
ECS 036B	Software Development & Object-Oriented Programming in C++	
ECS 036C	Data Structures, Algorithms, & Programming	
(b)		
ECS 032A	Introduction to Programming	
or ECS 036A	Programming & Problem Solving	
ECS 032B	Introduction to Data Structures	
ECS 032C	Implementation of Data Structures in C	
ECS 034	Software Development in UNIX & C++	
<i>Engineering</i>		
ENG 017	Circuits I	4
<i>Communications</i>		
CMN 001	Introduction to Public Speaking	4
Choose one; a grade of C- or better is required:		4
ENL 003	Introduction to Literature	
UWP 001	Introduction to Academic Literacies	
UWP 001V	Introduction to Academic Literacies: Online	
UWP 001Y	Introduction to Academic Literacies	
COM 001	Major Works of the Ancient World	
COM 002	Major Works of the Medieval & Early Modern World	
COM 003	Major Works of the Modern World	
COM 004	Major Works of the Contemporary World	
NAS 005	Introduction to Native American Literature	
Lower Division Required Courses Subtotal		78-84
<b>Upper Division Required Courses</b>		
<i>Computer Science Engineering</i>		
ECS 132	Probability & Statistical Modeling for Computer Science	4
ECS 140A	Programming Languages	4
ECS 150	Operating Systems & System Programming	4
ECS 152A	Computer Networks	4
ECS 154A	Computer Architecture	4
ECS 154B	Computer Architecture	4
ECS 160	Software Engineering	4
ECS 188	Ethics in an Age of Technology	4
ECS 193A	Senior Design Project	3
ECS 193B	Senior Design Project	3

ECS 120	Theory of Computation	4
or ECS 122A	Algorithm Design & Analysis	
<i>Electrical &amp; Computer Engineering</i>		
EEC 100	Circuits II	5
EEC 172	Embedded Systems	4
<i>Computer Science Electives</i>		
Choose a minimum of four courses and a minimum of 15 units <sup>1</sup>		15
<i>Upper Division Composition Requirement</i>		
Choose one:		0-4
UWP 101	Advanced Composition (Grade of C- or better required.)	
Passing the Upper Division Composition Exam administered by the College of Letters & Science.		
Upper Division Required Courses Subtotal		66-70
<b>Total Units</b>		<b>144-154</b>

<sup>1</sup> Chosen from ECS courses numbered 120 to 189 inclusive; one approved course of 3-5 units from ECS 192 or 199; EEC 171, 180A, 180B; one course may be taken from the following restricted elective list: ECN 122; LIN 127, 177; MAT 135A, 135B; PSC 120; STA 131A, 131B. No course can count as both a required course and a computer science and engineering elective.